

## Stop & Reflect: Character Development Rubric

Name:

Character Chosen:

To score a 3, the student:

\_\_\_\_\_ Chose one character from *Wonder*

\_\_\_\_\_ Incorporated visual symbols and imagery to convey information

\_\_\_\_\_ Gave a minimum of 3 character traits specific to the character chosen

\_\_\_\_\_ **Inside the Character:** Provided at least 3 pieces of evidence from the text to support their thinking

\_\_\_\_\_ **Outside the Character:** Gave one example of a time the character acted out of character; differently than you would have expected

\_\_\_\_\_ Demonstrated effort by adding color and working neatly